

## Ball-In-The-Air



A simple game idea with great effect.

Everyone is asked to complete the common task of keeping the ball in the air.

### Framework

Group size: 6 - 20 people

Age: 9 years and older

Location: Indoor, outdoor in a meadow

Duration: 10-20 minutes

### Materials needed

- an inflated beach ball

### Rules

The task is to keep the ball in the air as long as possible by pushing it upwards. In doing so, one counts the ball contacts.

A player may not touch the ball twice in a row.

#### Variation A

Each player must have touched the ball once before anyone touches the ball a second time. Here, players sit down if they have already touched the ball once (or leave the field) and as soon as only one person is left standing and hits the ball, everyone stands up again.

#### Variation B

Same rules as in variant A. However, the ball here must be transported from one end of the room/field to the other. Planning of the execution may be necessary.

## Variation circle

Circles of 4-6 people are formed by the players holding hands.

Each small group is given a balloon, which they must hold in the air just as in the other games, except that the hands must not separate.

After touching the ground, the group is not allowed to use a certain body part. (for example, hands, arms, shoulders, head, chest, feet, legs...) Eventually, they can only keep it in the air by blowing.

## Variant Parcours

Multiple **air balloons** must be transported by the whole group together over a **parcours** without being...

- being held tightly
- touching the ground
- burst

In addition, there can be aggravating rules. For example, time can be stopped and penalties can be given for touching the ground.

## Picture credits

Cover photo: CarolES