SUBMITTED BY
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ON
2011.12.17

★ ★ ★ ★ ★
Keine Stimmen

The king wishes...



In the game "The king wishes..." two groups fight for the king's favour. It's all about reaction, speed and a bit of luck. Action and fun is certainly present in this game!

Play Dates:

- **Age:** 7 years and up
- **Number of players:** 9+ (Ideally an odd number)
- **Environment:** &anywhere
- **Lead:** 1
- **Duration:** 5 - 10 min (Repeatable)

Material:

- King's clothing (crown, cape...)
- Chair (as a throne)

Play explanation:

There is a king who sits on his throne, dressed in royal clothes, and two groups. The groups sit in two rows, one group on the right the other on the left, in front of the king so that they form an aisle. The rows are numbered so that there is *one* "1", one "2", and so on. *per group*, so there are a total of *two of each number*.

The king now wants, for example, a stone, of the number three. Now the two threes must get up, find a stone, and bring it to the king. A point is awarded to the group whose player found the stone first and brought it to the king

The winner is the group that either reaches a pre-determined number of points first, or has the most points after a certain amount of time.

Picture credits

- Title image: provided by the Jungschar Pfiff Landquart

Weitere Informationen

Categories
Games and activities

Tags
Game

Age
8–12 years
13–16 years

Number of participants
1–20
20–30
30 – 100

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