

## Ventures



**Enterprises are larger games and sporting events in camp, such as:**

- Olympiads
- Games tournaments
- Major competitions
- Games festivals

Camp participants will be involved as much as possible in the preparations with:

- Group assignments
- Partial responsibility
- Taking over individual areas

In addition to the preparation and management of the sporting activity (game operation in the Grümpelturnier, course in the Quer-durch XY run ...) and the associated tasks (rankings, timing, organization at start / finish ...) also includes the framework organization to the enterprise (catering, signage / flagging, rank announcement / conclusion ...). With the way the undertaking works, many different skills and different tasks can contribute to the shared experience, so that everyone can contribute and experience the playful-sporting part and the framework of the overall event as a player/runner and at the same time as a co-officer.

## Content of Ventures.pdf

- Competition Design
- Olympiads (camp, water, snow Olympics)
- Fitness Farm (fitness facility,
- Sports day/athletics all-around
- Hurdle race
- Relay (Across ...)
- Grumpel tournament
- Regulations Grümpelturnier
- Tournament schedules, game plans, mixed system
- Game Festival  
(Team Games, Movement Tasks, Skill Games, Group Tasks)
  - Game Garden

Ventures

## Source reference:

**Content:** Pascal Georg, Andrea-Carlo Polesello, Max Stierlin Play and Sport, 1990, Leader's Guide

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