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★ ★ ★ ★ ★
Keine Stimmen

# Exploring the forest habitat 2



We have now playfully introduced ourselves to the forest floor. However, have we really noticed what it has on the ground?

To find out, each group member first compiles as complete a survey as possible of things found on the forest floor. The collections are looked at together.

Then each group member gets to hang something from their collection on someone else's back, without that person realizing what it is, of course. This requires a clothespin and clear plastic bags. By asking the other group members specific questions, they should now find out which object is attached to their back. So don't just ask, "Am I a leaf?" or "Am I a rotten piece of wood?" but, for example, "Do I always stay on the ground?" or "Do animals eat me?" In this way, you learn quite a bit about all these things without realizing how much knowledge lies dormant somewhere inside you.

Whoever guesses the object correctly gets to undo the clothespin and look at the "thing". In the process, each group member thinks about what they actually know about their object. In a joint round at the end of the game, everyone tells something about their object. This can be something that comes from looking closely at the object, or something that they have learned through the questions during the game. If someone doesn't know anything, the whole group can also help.

This sharing round is about gathering opinions, views, knowledge, or questions about the forest floor items in question.

**Note**

The group leader is asked to memorize the different statements about the objects without noticing. Later in the day, this knowledge can be surprisingly incorporated again in a game. (See game: "Owls and crows" in game block III).

## Source reference:

**Content:** Klemens Niederberger with the collaboration of CH WALDWOCHEN in den Schweiz. Children's and Youth Associations, 1990?

**Patronage:**
- Federal Councillor Flavio Cotti, FDHA
- Forestry Directors' Conference (FDK)
- Education Directors' Conference (EDK)

**Promoters:**
- Schweiz. Zentrum f. Umwelterziehung (SZU)
- World Wildlife Fund (WWF)
- Schweiz. Bund f. Naturschutz (SBN)
- Bundesamt f. Umwelt, Wald und Landschaft (BUWAL)
- Eid. Research Institute for Forests, Snow and Landscape (WSL)
- Forestry Central Office (FZ)
- Swiss Foresters Association (VSF/ASF)
- Swiss Forestry Association (FZ). Foresters (VSF/ASF)
- Schweiz. Arbeitsgemeinschaft der Jugendverbände (SAJV)
- Dachverband Lehrer und Lehrerinnen Schweiz (LCH)
- Forum schweiz. Elternorganisationen (FSEO)

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## Weitere Informationen

*Categories*
Games and activities

*Tags*
Forest
Nature
Observation game
Forest floor
Discovery

*Age*
No data available.

*Number of participants*
No data available.

*Bible*
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*Duration*
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