

## Chain blasting



The game can be a bit brutal, but for letting off steam it is perfectly suitable.



## Material

- No material is needed for this game

## Gameplay

2 groups, each forming a hand-in-hand chain, face each other at a distance of about 15-20 meters.

Now one player of the first group may run into the opposing group at full speed if possible (planned letting go is forbidden!).

If the player manages to break the chain, he may take one of the two broken "chain links" as a trophy. In addition, the same chain may again provide the runner for the next round.

If the chain remains intact, the player joins the chain and this chain may now chain blast to name the runner.

The winner is the chain that either remains, has the most links after a set time, or has the fewest broken wrists....

## Caution

Be careful not to race older, bigger and heavier players against younger, smaller and lighter ones!

## Source reference

- Title image: created by Anja Fritz
- Game idea: courtesy of [www.spielboerse.ch](http://www.spielboerse.ch) - Game ideas for the Jungschar!