

Macro Mikado

Mikado game with "big" sticks

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This is the general rules of Mikado. The player takes the chopsticks in his fist, places his fist on the table and drops the chopsticks by suddenly opening his fist. The multiple overlapping chopsticks must now be picked up one at a time without the others moving even slightly.

The difference from the ordinary Mikado game:

The sticks have a diameter of 8 mm. The length should be 50 cm after. Instead of the specified 41 sticks, we can also make do with 20; but the numerical distribution should be about the same. The production takes place on a group evening or on a leisure time. It can be played anywhere and anytime: on other group evenings, Sunday afternoons, at the leader's home or even on the way on hikes (Mikado-Cross).

See PDF file for details

Macro - Mikado

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