

## Team game

### Data:

- 7 to 14 years
- up to 15 participants
- 2 leaders and 4 helpers
- about 30-40 minutes

### Materials:

- 20 scarves
- 4 earplugs
- 1 long bar
- 1 short bar
- 2 flags
- 2 morse code
- 2 tarpaulins
- lantern
- whistle
- ropes
- 2 metal stilts

The object of the game is for each participant to play a person with a physical disability. The children need to play as a team and manage the tasks. The children are given roles such as being deaf-mute, with a bandaged hand, blindfolded and a bandaged leg.

The game consists of 5 posts .

Post #1- The two beams are placed as a seesaw taken and the goal is to all pass without the person playing the lame in the game.

Post #2- Cry for help: the group splits into two. One meets the other at a distance from each other the children get a morse code. One half of the group gets a lantern and a whistle. The object is for the group with the lantern and whistle to call for help, sounding the SOS signal using the Morse code. The other half of the group has to figure out what signal they are getting.

Post #3- Use the ropes, flags and tarps to make an obstacle course and the goal is to get everyone through.

Post #4- Metal Hula Hoop Pull: The goal is to have everyone participate, but the person who has their hand tied only uses one hand. The one with earplugs does not speak and only signs are used to communicate with him. The one with his leg tied only uses his other leg and the one blindfolded does not look and has to be helped. From one end of the rope to the other end the stilt has to be passed.