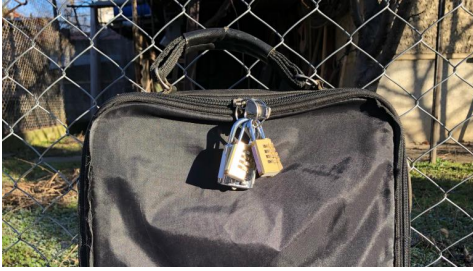


## A game with a riddle



### Data:

- age 7 to 14
- between 10-15 participants
- Indoor or outdoor
- 2 handlers will be needed to prepare

### Materials:

- One zipped briefcase
- 4 padlocks
- chemicals
- Bibles
- pre-prepared problems and questions

You should prepare questions in advance where the answer matches a number in the code on one of your padlocks. You should have problems and questions for all the digits on all the padlocks. OUR problems were mathematical, to find differences, to decipher riddles written using Morse code and Bible questions. You can distinguish the padlocks and their corresponding problems by colors. You have to number the questions according to which digit they answer to, whether it is the first or the second, etc. You can leave one digit without a question and so hide it, somewhere in the room where you are or somewhere outside. In the briefcase you put your secret. In this case ours was a verse found in Colossians 1:27. You might choose something else. The object of the game is for the children to have the opportunity to solve the problems and questions and open the briefcase and find what is hidden in it.