YoungstarsWiki.org

Role play and tasks



Data:

- Age group 7 to 14 years
- Depends on how you make the game, but can more participants
- Outdoors in the city
- At least 3 leaders
- Between up to an hour

Materials:

- Cardboard, on which the roles are written
- Pre-prepared questions for the children to answer along the way
- Envelopes
- Backpacks
- Bibles
- Telephones
 - 1. Divide the children into teams and give them the cards with the roles they have to divide between them.
 - 2. Each role has a specific task in the game:
- Thinker- He solves the logic problems
- Photographer- He takes pictures of all the completed tasks
- Courier- He carries a parcel which is a Bible in a backpack, but he doesn't know what the parcel
 is
- Navigator- He uses GPS to follow the path that his team and he need to take, only he looks at the map
- Coach- He is allowed 2 times during the whole game to stop his team somewhere and for a few minutes do exercises
- Secret Agent- He is the only one who knows what is in the other team's courier backpack
 - 3. The goal of the game is for the kids to strategize in how they will assign their roles and get to the final destination where they will find out what the package they are carrying is.