

SUBMITTED BY
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★ ★ ★ ★ ★
Keine Stimmen

Number game



An action-packed off-road game. Best suited to the forest.

Implementation

2 teams are formed. Each team is given a bag of T-shirts with a 4-digit number printed on the front and back. Each player must put on a T-shirt. The number may not be covered with any portable objects, arms or hands. Exceptions are players other than hands and arms. The player's own legs may be used.

A piece of paper and a pen are placed next to the T-shirt bag.
Both teams place their flag about 15 meters in front of their T-shirt camp. The flag must obviously be deposited.

An area about 10 meters in diameter is marked out in the middle of the pitch with barrier tape. The game leader is located in this area.

Aim of the game

To score as many points as possible as a team during the game.

Score points

- For every number that is read out, the opposing team scores one point. The points are counted by making a mark on the paper next to the T-shirts every time your number is read and the T-shirt has to be changed. Fairness is counted here.

- In the marked area in the middle of the field, the game master stops the time of which team has occupied the middle zone longer. The game master stops with 2 stopwatches, one for each team. He runs the stopwatch of the team with more people in the area. After every 10 minutes, the team with more time receives +10 points. Both clocks are reset and restarted.

- At the end of the game, points are awarded for the flags:

- If a team has both flags (their own and their opponent's), this team receives +30 points
- If a team only has the opponent's flag, +20 points
- If a team only has its own flag +10 points

Procedure of the game

When both teams are ready, the game starts on the whistle.
When the number on your T-shirt is read, you must return to your team's bag, make a mark on the score sheet and put on a new T-shirt. If your number is read while you are wearing a flag, you must stick it in the ground on the spot.
If someone manages to capture the flag, it must be stuck in the ground next to your own flag (approx. 15 meters in front of the T-shirt bag). A player may only carry one flag, not both together. The captured flags may be recaptured and put back in their original place.
At the end of the game, the points are distributed and added up.

Materials

- Numbered shirts
- 2 flags
- Barrier tape
- 2 stopwatches
- 2 pieces of paper with pen
- Stop timer for 10 minutes

Source

Overview picture: Vivienne Schaub

Weitere Informationen

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Games and activities

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