

Cevi Konekta national night game

Night terrain game that can be played with a large number of participants (approx. 400) and in which the aim is to set up campsites in groups and collect the necessary resources. The group that has the flag in the campsite at the end wins.

Material

- Fire bowls
- Office box
- Glow sticks
- Small sticks
- Barrier tape
- Tinder sticks
- Lighting aid

Getting started

Gather and form a maximum of 13 groups according to the color of the glow sticks. Explanation of the game and then the groups form their own base. They can then give themselves a group name and discuss their strategy.

The game starts on the whistle of the game leader.

Main part

General conditions:

Number of participants: approx. 200 - 400 participants

Location: Camp site and immediate surroundings/forest (within walking distance), headquarters as central hub roughly in the middle

Aim of the game: The groups build a complete "camp site" in their bases.

This includes: a tent (ridge), a fire, the cevi flag (only available once), a map, a foulard, a cooking pot

Course of the game:

Permission from the authorities for the "campsite construction": Permission from the authorities must first be obtained for each "campsite". To do this, a cevi question must be answered correctly by the game master (e.g. How many cevi regions are there? Give an example: Who else belongs to the umbrella organization Cevi Switzerland? etc.).

Market: At this location, resources can be traded for other resources.

Challenges: Scattered around the site. Marked with candles. There are different challenges in different Cevi work areas and regions. One resource is awarded for each challenge passed.

- Pioneer technique: show buttons, how to handle sheets
String and sheets are given as resources.
- Map skills: Questions about map skills
A printed map is given as a resource.
- First aid: Showing the sling, conscious position, ABC, etc.
There are pegs (individually) as a resource.
- Cevi Customer: Questions about the history of Cevi and the structure today.
There are small wooden sticks and a fire bowl as a resource.
- Cevi International: Questions about the structure and history of Cevi International
- Sport: run three laps around the camp site
The resources are a cooking pot, small wooden sticks, a fire bowl and a fire starter

(The Cevi flag is hidden somewhere)

Game elements:

Fight against opponents:

The first person to tap the other person 3 times on the back gets all the other person's resources. If you lose a fight, you have to get a new resource directly. Fights are possible everywhere except in the bases. But be careful: The bases must be guarded, as resources can also be stolen there.

As soon as the cooking pot has been obtained, it can be filled with water using the "spoon carrying game" (= carrying water on a spoon to the cooking pot). This water can be used to extinguish enemy fires. The distance that must be covered with the spoon is predetermined.

Game management and personnel requirements: Head office and market 1 person each

Challenges and resource allocation: 6 people in total

Exit

We inspect all the campsites that have been set up and see which one is complete. The winning group receives the fire bowls as a prize.

All groups tidy up their campsites and return the equipment.

Source reference

This night game was developed for Cevi Konekta 2024 by Aroha, Ilu and Wiesel and carried out there.