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Coins game of skill



A game of skill with coins that have to be thrown up and caught again with the same hand.

Game data

Age: 5-12 (the number of coins should be reduced for small children)

Number: from 1Terrain: no matter

Supervision: not necessary

Duration: short, as long as patience lasts or as a competition discipline up to 3 minutes

Game procedure

- Each person places a maximum of 10 coins on the back of their hand
- Now the coins are thrown into the air with a small upward jerk
- You must turn your own throwing hand over as quickly as possible so that you can catch the coins again before they fall to the ground

Who was able to catch the most coins?

Material

■ at least 10 small coins, small change such as centimes (5s, 10s, 20s, 50s) or cents are suitable

Picture credits

■ Cover picture: © Astrid Götze-Happe / pixelio.de