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Keine Stimmen

The India Salt Game

A cross-country game for 52 children that lasts approx. 90 minutes.

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Children are divided into 8 groups of 6-7 children each, a total of approx. 52 children and 26 leaders are needed.

Introduction

We are in India on the coast. Indians love spices (especially curry,...), so the aim of the game is for each family to have a collection of 5 different spices. Spices.

Allocation of roles

- 1 leader per group (task: coach, ensures safety,...)
- Oberratscha (boss, buys salt from children)
- 1 Ratscha (sells large drinking bottles for water transportation and "transport elephants" (leaders), these can help children for 5 minutes and "protection elephants" (leaders), which can protect the children from bandits and opposing children)
- 1 referee / helper from the Ratscha (hands out money to children if necessary, ... makes sure that everything is done properly)
- 1-2 bandits (chase salt water from children, are in the "combat zone")
- 2-3 water merchants (1 sells high-quality salt water (expensive), 1 low-quality, have fixed locations)
- 1 harem lady / 1 turban man (move freely around the playing field, sell "forehead points" for girls and a turban for boys, allowing the children to transport two cups of water each way)
- 1 (labor market trader) is located in the neutral zone, gives participants tasks if they are short of money (e.g. buttoning a turban, applying make-up, 20 push-ups, be creative...) so they receive between 10 and 200 rupees per use

Game

3 rounds are played.

1. Round: Obtain starting capital, takes approx. 15 minutes

Scent strips with different scents (jasmine, lavender, rose,...) are hung up all over the forest. Wherever there is a scent of lavender, salt bags are hidden within a radius of 1 meter. These bags can then be exchanged for rupees at the Oberratscha. There are guide prices, but the racha is free to adjust. (2kg in total)

2. Round: Raising money, takes about 40 minutes

- Children can use the money from the Oberratscha and Ratscha to buy extra wood, kindling, newspaper (cheaper) or kindling, kettle
- At least one child must stay by the fire, which each group lights
- Children must procure salt water from traders, there is one with high-quality water, one with low-quality water (very cheap)
- In the "combat zone", the children can catch opposing children (tap them 3 times on the back), they then have to empty the water (bad weather variant: children can catch others, if they are caught, they have to tip out salt and stand still and shout their names until 2 from the same group come and shout)
- They earn money by boiling salt water. They can sell the salt to the Oberratscha
- Only one cup may be carried each way, except if the K. have bought a point or turban from the harem lady / turban man, then they may carry two cups
- Or if a 1 liter drinking bottle was bought from the Ratscha
- If there is no money left, children can complete tasks on the labor market and receive money

Price list:

- 1 cup of high quality salt: (1 tbsp salt per cup), costs 5 rupees
- 1 cup of low-grade salt: (0.5 tbsp salt per cup), costs 3 rupees
- Kettle + spoon: 80 rupees
- Wooden sticks: 30 rupees
- Newspaper: 20 rupees
- Wood (per log): 10 rupees
- Lighting cube: 60 rupees
- Dot on forehead: 80 rupees
- 1 liter pet bottles: 280 rupees
- 1 liter of high-quality water: 20 rupees, min. 10
- 0.5 liter pet bottles: 150 rupees
- 0.5 liters of high-quality water: 10 rupees, min. 5
- Protection elephants: 350 rupees
- Transport elephants: 450 rupees

The children receive 10 rupees for 10 grams of salt, 20 rupees for 20 grams of salt, and so on. (depending on how much they receive)

3. Round: Create a spice collection, takes approx. 20 minutes

Children have to buy spices with the money they have. The first group to have all 6 spices (black and white pepper, curry, chili, cinnamon, bay leaves) wins.

May only buy one spice per route. Ladders lie in wait along the way and can sabotage.

If children have too little money, they have to earn extra money.

Materials:

- 200 cups
- 14 liter pet bottles
- half liter pet bottles
- 7-10 liters of salt water
- 37 strips of cloth
- 8 spoons
- Money
- Make-up
- 8 collections of spices
- 2 kg salt packed in small bags
- Barrier tape
- Wood
- 8 kettles
- 2 scales
- Newspaper
- Scented oil
- Canister
- Lighting cubes
- Posters with prizes

Important: the game master must constantly adjust the current prices and call out promotions. Tip: use different containers for dispensing salt water (only a certain amount of salt can be dissolved)

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