YoungstarsWiki.org

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★ ★ ★ ★ ★
Keine Stimmen

Jungschar in the city



Many different ideas or suggestions of ideas for young people's groups in the city.

1 City Life

Experiences, creativity, imagination, curiosity and joy - is that possible in a big city?

Team skills, successful communication and friendliness - are these key skills trainable in the learning field city?

City Bound is experiential education in the city and focuses on the skills and strengths of the participants. The confrontation with the city offers different fields of learning. The personal spectrum of action expands by mastering a task in unfamiliar situations and their new solution possibilities. There are no limits to one's own creativity and imagination

1.1 Special Features

1.1.1 Opportunity, Möglichkeiten

- Great range of leisure activities
- Variety, abundance of experiential opportunities
- There tend to be larger evangelical churches
- Various people, characters
- Large group of people, usually with little sense of togetherness

1.1.2 Hazards

- Loneliness, emptiness
- A lack of recreational areas, lack of nature and thus lack of connection to the Sh<pfer God
- Poor quality housing, congested urban areas
- Unemployment, pressure to perform
- Separation in work and personal worlds
- Less enthusiasm
- Discipline difficulties
- Consumerism
- Greater juvenile delinquency
- Strong environmental influence
- Irritation

- Low open space
- Greater hazard area
- Destroyed nature (air and water pollution)
- Pluralism
- Unmotivated
- Mistrust, non-commitment

1.2 Needs

- Sense of life, joy, security
- Betters
- Open ears, real relationships, true love, committed community
- Holding, guidelines, standards, answers to their existential questions
- Models rather than ideals
- Truth and lives that stand up to reality
- Discovering and nurturing gifts and abilities
- Aware and deepened experience, attention
- Positive outlook on the future, confidence
- Willingness to help, sympathy
- **Relationship with a real, close and personal God**

1.3 Benevolences that cost nothing

- A good word at the right time
- Making a sick person feel better
- Helping something small
- Praise the food
- Talking on the phone to someone who is lonely
- Remembering the next birthday
- Be happy about little things
- To be grateful for everything
- Simply ask for something
- Not to complain about an oversight
- Don't take a put-down as a rejection
- Not to take a put-down seriously
- Do not take a wry word as an insult
- A word of appreciation for the goodness of one's fellow man
- A word of solidarity for the one who has been humiliated
- A word of jest for the children
- A warm handshake for him who is sad
- A patient speaking with the impatient and the lukewarm
- To be able to listen, even when it is difficult
- A look of compassion for the one who bears hidden suffering
- A confession of one's own weakness
- A sincere confession of the wrong done
- Looking forward to tomorrow
- Sleeping through some things
- Take the necessary time and care for everything
- Bring someone a small gift
- Giving someone some good advice
- &Um;t think twice about small pinpricks
- Don't rehash a justified debt

- But above all: LOVE

Lit. Max Huber

2 Idea basket

2.1 Outdoor Games

- New Games
- Minigolf course (made from cardboard yourself, possibly in a larger room)
- Cricket
- Play and children's festival, Olympics
- Competitions: varsity or country hockey, Indiaca, BMX races, orienteering, etc.
- Robinson's playground
- Treasure hunt
- City runs, e.g. photo city run, manhunt, spy (inclusion of public transport)

2.2 Games in the house

- When plop is stop (all kinds of questions, three given answers, but only one of them is correct)
- Role Playing
- Box hockey, broom hockey
- Who – Does what – when - where – how – with whom?

Each child divides their sheet into six columns, which they label as follows:

Who?

Does what?

When?

Where?

How?

With whom?

When the first column is filled in, we fold it backwards and pass the piece of paper to the left. When all the columns are filled in, everyone unfolds their paper and reads the curious story

2.3 Special Attractions

- Candle pulling
- Film week
- Photographing
- Shoot your own film
- Special craft course e.g. model making, electronics (Morse code system), harlequin or other puppets

- Measurements on the subject of environmental pollution
- Jungschar on the radio (ERF, studio visit, Hörspiel)
- Talent shed: any young person or different people from the community, from the city present their hobby
- „Höck“ get-together at the leader's home
- Flea market
- Youth group stall at the market
- Action in the church e.g. helping the äolder brothers and sisters, post run from church member to church member
- Missionary activities (street theatre, Christmas caroling from door to door)
- Bicycle tour
- Weekend and camp

2.4 Excursions, visits

- As part of 1st aid visit to a rescue centre
- Visit to the fire brigade, the police, an airport, power station, transport centre...
- Visit to a bakery with the possibility to bake bread yourself

2.5 Jungian Engineering

- Morsen e.g., from skyscraper to skyscraper
- Rappel down the wall of a house
- Exploring nature, weather observations
- Scheduling and measuring, e.g. speed of a car, height of a house, estimating weights
- Croaking, reading city maps, „forest landmarks“
- Observing in the starry sky (from the roof of a skyscraper, with telescope)
- Camping on the flat roof of a block, in a private garden
- Walking underground tunnels (only with permission and under guide)
- 1st aid

Basically, even in a city of JS tech and games, almost anything can be carried out. Suitable places for this like parks, green areas, school grounds, factories, outskirts etc. can be found in any city

2.6 Suggested topics for quarterly programs

- Jephna (Judges 11 being cast out
- Esra Seclusion, Repentance, Guidance For the Best, Environmental Influence, Friendships with Unbelievers

- Nehemiah resistance, contestation, cohesion
- Mose Self-acceptance, Feeling of inferiority
- Jacob Practical Christianity
- Life of Jesus exemplary living
- Ruth Being a stranger, faithfulness, serving
- Timothy in the footsteps of the Master

2.6.1 Other Topics

- Parables
- Shepherding

- Encounters with Jesus
- Tour of Faith
- God's Treasure Plan
- 10 Commandments
- „our Father“
- Miracles
- Psalms
- Love
- Israel
- Life as a Christian
- Mountain Sermon
- Salomo
- Travels
- Samuel
- Talents
- Sowing and reaping
- „I-am-words“
- the Bible
- Hiskiah
- Flight course Ararat
- light
- Animals
- Shepherds
- Festivals of the Bible
- Man
- Weaponry
- Christians in the East
- Women in the Bible
- Olympics
- Noah
- World travel, foreign peoples
- You and your fellow man
- Gypsies
- Joseph
- Elia
- Mission
- Indian
- Hudson Taylor
- Water
- John the Baptist
- Prayer
- My walk with Jesus
- Friends
- Winter
- Children in the BibleIsaac
- Abraham
- Polar expedition
- Timothy
- Relationship to the Nächsten
- Growth/forest
- Thief of Adlerfels
- „the 4 G“

3 ideas

3.1 Cub Anniversary - the Opportunity for Public Relations

Program ideas

- Food booth
- Flea market booth
- Show photos in a house tent
- Baking booth
- Small café
- Nostalgia photo booth
- Shoe shine service
- Game booths
  - Shooting arrows at balloons
  - Rally with remote controlled car
  - Tossing a can
  - Bottle fishing
- Info stand (poster, Jungschi info...)
- Distribute giant cakes for free
- Show film

3.2 JE-MA-MI (everyone joins in) Or: Jungschärler gestalten den Jungscharnachmittag

3.5.1 Inhalt

- The aim of this afternoon is to discover the gifts of the Jungschärler and then to promote them further.
- At an early stage, each Jungschärler will be informed that they may help to shape this afternoon:
  - Introduce your hobby
  - Play a piece of music
  - Make a play or drama
  - Do a quiz, dance or game
  - Bake a snack
  - etc.
- In short, the boys should talk to each other and get to know each other better
- Preparation: For the practical preparation, each leader is then responsible for 2-4 boys. He can then prepare the activity with the Jungschärler at his home

3.3 Indoor and outdoor board games

3.3.1 Outdoor games

- City game
- Great service

3.3.2 Games for indoors

- Balloon üover the string
- Chief and secretary

4 Creativity Promotion - Post Run

4.1 Jungschar in the city

Walk around the city for at least an hour and think of fancy program ideas

- Where could you make games and which ones?
- What kind of games could be made and where? What to look out for?
- Where let themselves Jungschar technology durchführen – what für ideas have you?
- How can you do orienteering and Morse code with Jungschürlern?
- What kind of actions are there to bring the gospel to people in an appealing way?
- What projects, buildings, streets, squares, ... would interest the children and teenagers?
- How would you discover the city with them?

4.2 Jungschar und Natur

Walk through the city for at least one hour and think about how you can experience the city and its nature with all five senses (smelling, seeing, touching, hearing, tasting) with children / teenagers!

4.3 Playing theatre

Give ideas on how to inspire children to play theatre and train them to play well.

Choose a topic that is currently on your mind (unity in the church, parents understanding their teenagers, revolution or democracy in the church, what is it okay to be a Christian?

Choose a topic that is currently on your mind (Unity in the church, Parents don't understand their teenagers, Revolution or democracy in the church, What is it okay to be a Christian, ...). Write a short script for a play that should last no more than 5 minutes. Then try to put it into practice together.

4.4 Team Games

Invent three games that involve team building and creative problem solving. The goal of such games is to form a team, strengthen their community, and keep them focused on a goal.

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4.5 Jungschar und kreatives Gestalten

Creativity can only grow where fears are put aside and people are convinced that nothing is impossible for those who believe! You have 2 hours to design and realize an unusual artistic project. For example, you could make a monument out of „garbage“, or paint a street scene with chalk, or make a barter (you get a tennis ball, which you try to exchange with someone for something else, try to exchange the new object again, etc.), or you ask/search for old clothes, with which you build a life-size, funny doll, or you make a chair or...! Have the courage to be creative

5 More Ideas

5.1 Young people in the city

- Mister X
- Säuberungsaktion
- Geländespiele
- OL like photo
- Picture book
- Video über once and today
- Relaying with the fire department
- Newspaper report
- Hidden camara
- People meeting people
- Eating on Rädern
- Robinson's Playground
- Western City
- Candle making
- Inline hockey
- Megathlon
- Talent tandem
- Everyone joins in
- Related hobbies
- Wall of complaint
- City tour by night
- Poverty doesn't have to be
- Market, pizza stand, ...
- Car wash event
- Street jugglers
- Fitness course (with fitness check)
- Record course
- Foreign languages round table

5.2 Jungschar and nature

- Topics like water, air, fire, electricity, ...
- Healthy living
- Action green city
- Traffic
- Scrounging
- Nightlife (of animals)
- Dog excrement
- Physical and chemical phänomene (magic tricks)
- Genemies like big and small
- Observing animals
- From tracking
- Small garden (spice collection, seedlings, ...)
- Soil samples, rock types
- Sundial, stargazing,

- Taking care of animals, hoarding (terrarium, ...)
- Games
  - Kim-
  - Hide and seek, camouflage
  - Hör-, smelling-, touch-, seeing-, tasting-game
  - Tinder, scavenger hunt
  - Craft games from natural materials such as Serata, Murmerln, ...
  - Mikado, bocce, dominoes, ...

- Crafts
  - Dyeing dücher with natural dyes
  - Ear jewelry
  - Braiding, tying rushes
  - Weaving
  - Pipe, paint figures, stones, ...
  - Painting, collage, ...

5.3 Young people's group and creative design

- Photo gallery
- Posters (promotional)
- Hot air balloon
- Rope b&b,
- Bottle mail
- Monument
- World Record
- Candle pulling
- Numbing classes
- Music classes
- Starting with the needs of kids, teens
- Computer store, internet youth cola!

Sources

Caption: Juropaarchiv, www.juropa.net

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