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### **10 Sekunden Verstecken**



Nur während 10 Sekunden schliesst der "Sucher" die Augen. Das ist nicht viel Zeit, um sich zu verstecken. Der "Sucher" darf sich dann aber auch nur 3 Schritte vom Startpunkt/Objekt fortbewegen.... - Wieviele der Versteckten kann er finden?

Viele Varianten dieses Spieles sind möglich.

### Game data

\*Age: from 7 years

\*Number: 6 +

\*Terrain: outside (forest)

\*Management: 1

\*Duration: 10 min +

#### **Material**

None (or who wants a pipe)

#### **Preparation**

No preparation is necessary for this game.

#### Game procedure

\*An object is chosen as the starting point. Everyone must touch this object or stand near it. A tree is advantageous.

\*One person is the "seeker" - they close their eyes and count loudly and slowly to 10 (can also blow a whistle ten times). During these 10 seconds, everyone else hides.

\*The "seeker" now tries to find as many as possible and call them by name, but may only move 3 steps away from the starting point/object.

\*All those who are hiding can also try to sneak up to the starting point/object without the "seeker" noticing. If someone succeeds, they are the winner of the game.

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#### End of the game

If, after a long search, not everyone has been found in their hiding places, the game is stopped and everyone gathers again at the starting point/object. Now the game can be repeated, but only with 9 seconds etc.

#### **Picture credits**

• Cover picture: © by Anja Fritz, Kidscamp Lithuania 2011