

## Drehende Kreise



### **Material**

- No material is needed for this game

### **Gameplay**

Two groups of the same size each form a circle. The circles stand next to each other on a line. The referee (or any other player) gives the start command. Both circles now move as fast as they can towards a finish line about 20m away, depending on the space available.

As the name of this game suggests, the circles must constantly rotate around their own axis as they move forward! And that's not so easy! The players of the circle who reach the finish line first are the winners, the other players are surprisingly second!

## Source credits

- **Cover image:** © Stephanie Hofschlaeger / [pixelio.de](http://pixelio.de)
- **Game Idea:** Courtesy of [www.spielboerse.ch](http://www.spielboerse.ch) - Game Ideas for Jungschar!