# Rettungssanitäter-Spiel



#### Material

- 1st aid material
- Make-up material for injuries
- Radio equipment
- Whatsapp chat
- Local map

### **Preparation**

Ideally, learn or brush up on 1st aid theory.

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Build teams of 2 or 3

Each team will be given a walkie-talkie and cell phone Save leader's phone number under "Operations Center" Brief introduction to radio discipline Set up secret leader chat for all emergency patients. 

Emergency patients get into position at various locations and report their location to ladder chat. Simple variation: known location features. Advanced variant: location information with coordinates only.

#### Gameplay

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The location of an emergency is announced by radio.

The first team to arrive at the emergency reports this by radio and may treat the emergency in peace. Other teams must go out of sight.

If the treatment is good enough, there is a point for the team and the "patient" changes location. The patient determines if the treatment was good enough and reports it in ladder chat.

If the treatment is inadequate, the emergency is passed through again, and another team gets to try.

Each emergency arrives multiple times, and multiple emergencies may arrive in quick succession, so one team can't treat them all.

The team with the most successful treatments wins.

#### **Images**



## **Source credits**

• **Pictures:** Eagles Jungschar - Illnau, Effretikon, Tagelswangen