

# Nervenreise



Die Nervenreise ist ein frohes Spiel um unsere Nervenbelastung auf humorvolle Art und Weise zu prüfen.

## Game: Nerve Journey

In teen club and camps/weekends, sometimes we need few nerves and sometimes we need many nerves. The nerve journey is a happy game to check our nerve load in a humorous way.

Played in groups of 2-4 players, in big house, camp house or outdoors, takes about 1 - 1 ½ hrs. There are different posts and is really entertaining

### Nervous Journey Instructions for the nerve journey

The collage contains several elements from the 'Nerve Journey' game:

- Numbered Path:** A winding path of 36 numbered circles (1-36) with small illustrations of people and cars.
- Letterhead:** A document titled 'Nervenreise' with a 'Blattkennzahl' and 'Spaltenzahl' on the left. The main text reads: 'Mit unseren Ferienpass suchen die Ferien noch mehr Spass! Sie werden staunen, sich amüsieren und damit bestimmt reisenieren. Kaufen Sie den Pass - dann macht's Spass. Frohe Stunden - frohe Stunden!' It includes fields for 'Ihr Kurvelein' (Valbella) and 'Direktor' (Spitzmann), and a signature for 'Der Wohnsiedler: B. H. H. H.'.
- Questionnaire:** A 'Fragebogen der Spieleitung' with the title 'Erinnerungs-photo' and fields for 'Gruppenname' and 'Name'.
- Date Stamp:** A stamp with columns for 'Tag', 'Monat', and 'Jahr'. The date is stamped as '1992'. Below the stamp is the text: 'Gültig am Entwertungstag / Valable le jour de l'obliteration / Valevole il giorno dell'obliterazione / Valaveil il di da la svalitaziun. Zu benutzen bis 31. 12. / à utiliser jusqu'au 31. 12. / da utilizzare fino al 31. 12. 1992'. At the bottom is the logo for '700 Jahre/ans/anni/onns Confœderatio Helvetica'.

## Source credits:

Author and pictures: Roland Baumann, Teenager-Aktuell 1/92

