

## Ich sehe was, das du nicht siehst!



Spiel als Zeitvertrieb für unterwegs.

### Material

*No material required.*

### Gameplay

One participant memorizes an object and describes it with an adjective (usually colors)

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He starts by saying, "I see something you don't see, and it's ..." (e.g. "red")

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The other participants try to guess what is being looked for.

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If someone guesses it, he gets to think of the next object.

### Source credits

- **Cover photo:** Regi-Weekend, Region 44, 2017